## SWE 432 - Web Application Development

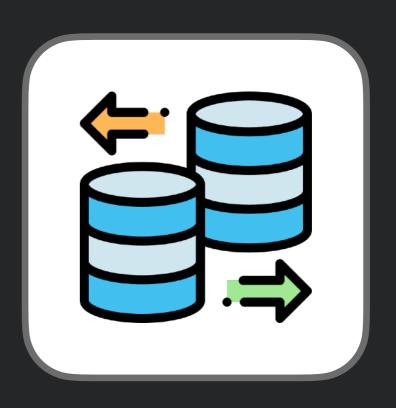
Fall 2022



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# Week 5: More Microservices!



## Administrivia



Midterm Exam - Next Thursday, October
 6th (will discuss next class)

HW Assignment 2 - Due October 4th
 Before Class

Accept GitHub Classroom Invitation!!

## Class Overview



 Today - Even More Microservices: A Few More Concepts and a Demo

 In Class Activity: Building on a Microservice for Jokes (+ HW2 Help)

Next Class - <u>Templates, Databinding, and HTML -</u>
 Beginning to look at frontend development!

## Even More Microservices!





## Blobs: Storing uploaded files

- Example: User uploads picture
  - ... and then?
  - ... somehow process the file?

## M

#### How do we store our files?

- Dealing with text is easy we already figured out firebase
  - Could use other databases too... but that's another class!
- But
  - What about pictures?
  - What about movies?
  - What about big huge text files?
- Aka...Binary Large OBject (BLOB)
  - Collection of binary data stored as a single entity
  - Generic terms for an entity that is array of bytes

## M

## Working with Blobs

Module: multer

Simplest case: take a file, save it on the server

```
app.post('/upload',upload.single("upload"), function(req, res) {
    var sampleFile = req.file.filename;
    //sampleFile is the name of the file that now is living on our server
    res.send('File uploaded!');
    });
});
```

 Long story... can't easily have file uploads and JSON requests at the same time

## M

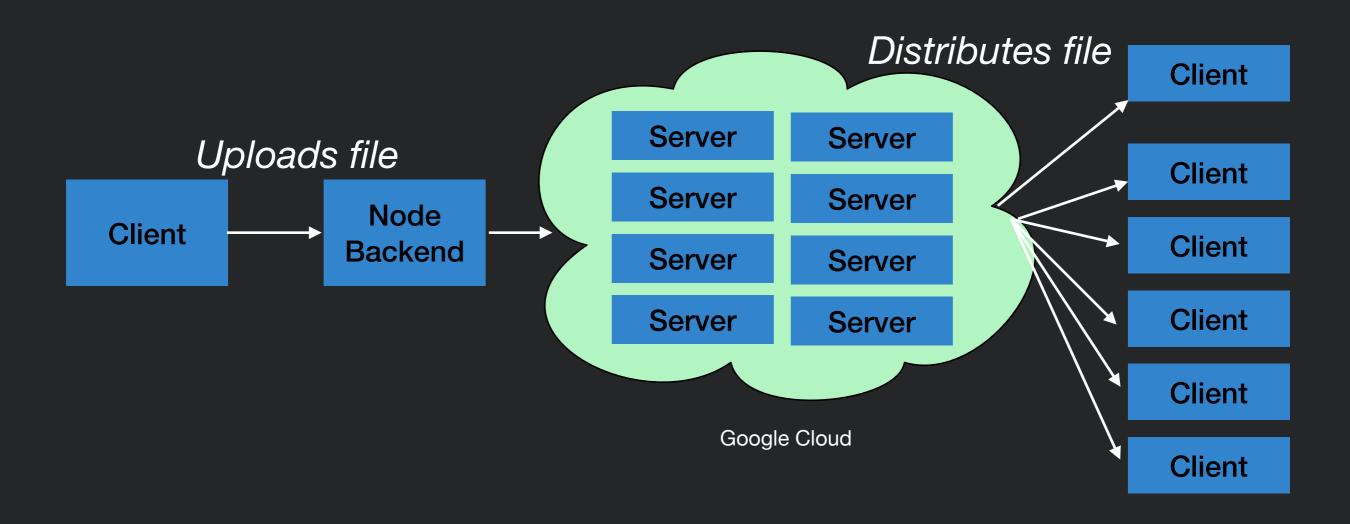
#### Where to store blobs

- Saving them on our server is fine, but...
  - What if we don't want to deal with making sure we have enough storage
  - What if we don't want to deal with backing up those files
  - What if our app has too many requests for one server and state needs to be shared between load-balanced servers
  - What if we want someone else to deal with administering a server



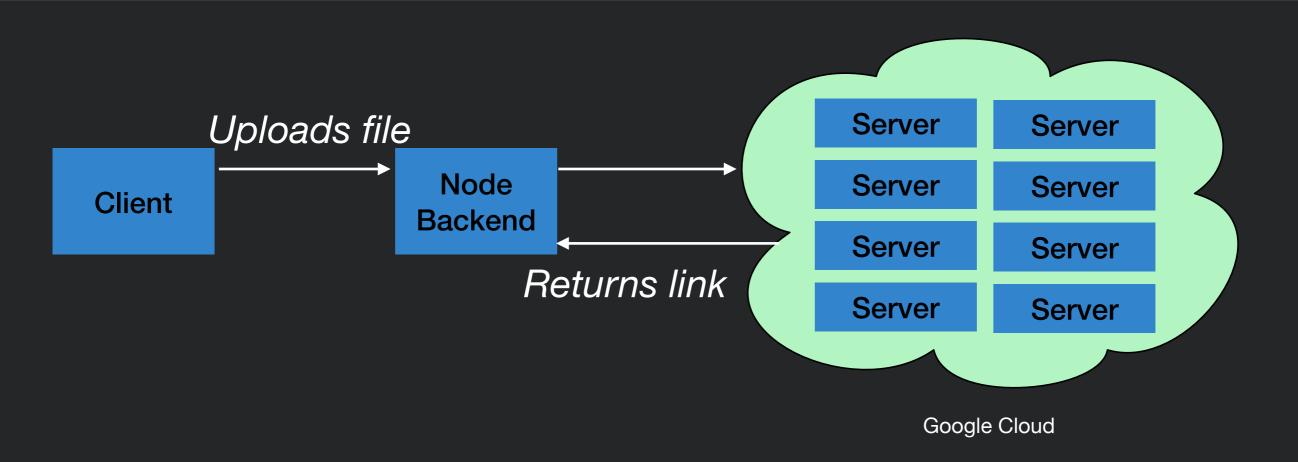


 Amazon, Google, and others want to let you use their platform to solve this!





#### Blob Stores



#### **Typical workflow:**

Client uploads file to your backend Backend persists file to blob store Backend saves link to file, e.g. in Firebase



## Google Cloud Storage

- You get to store 5GB for free (but not used in this class)
- Setup

```
npm install --save @google-cloud/storage
```

```
// Imports the Google Cloud client library
const {Storage} = require('@google-cloud/storage');

// Creates a client
const storage = new Storage();

/**
   * TODO(developer): Uncomment these variables before running the sample.
   */
// const bucketName = 'bucket-name';

async function createBucket() {
   // Creates the new bucket
   await storage.createBucket(bucketName);
   console.log(`Bucket ${bucketName} created.`);
}

createBucket();
```



## Google Cloud Storage

```
await storage.bucket(bucketName).upload(filename, {
  gzip: true,
  metadata: {
    cacheControl: 'public, max-age=31536000',
 },
});
console.log(`${filename} uploaded to ${bucketName}.`);
const options = {
  // The path to which the file should be downloaded, e.g. "./file.txt"
  destination: destFilename,
};
// Downloads the file
await storage
  .bucket(bucketName)
  .file(srcFilename)
  .download(options);
console.log(
  `gs://${bucketName}/${srcFilename} downloaded to ${destFilename}.`
);
```



- We've now seen most of the key concepts in building a microservice.
- Let's build a microservice!
  - Firebase for persistence
  - Handle post requests
  - Microservice for jokes

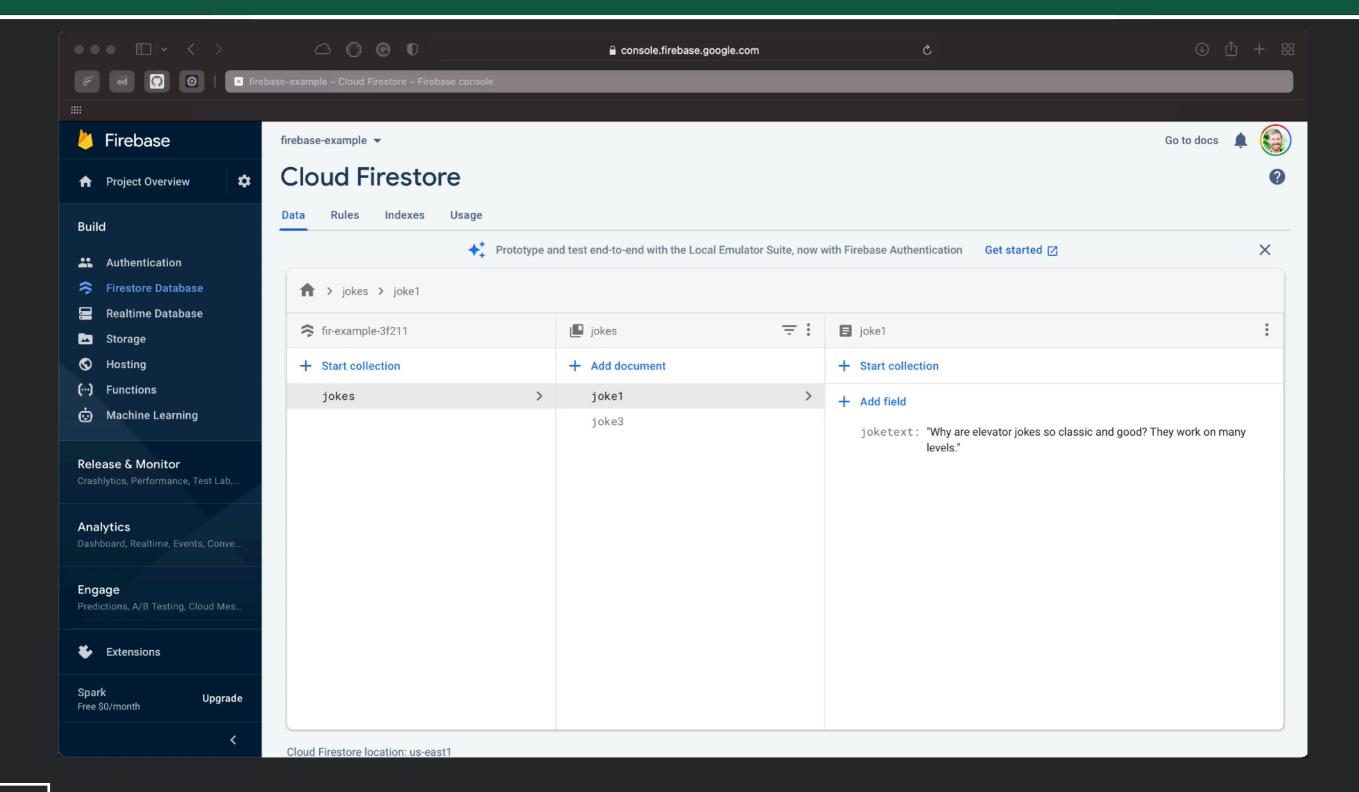


```
const admin = require('firebase-admin');
     const express = require('express');
     const bodyParser = require("body-parser");
     const app = express()
     const port = 3000
 6
     let serviceAccount = require('./firebase.json');
8
     admin.initializeApp({
         credential: admin.credential.cert(serviceAccount)
10
11
     });
12
     let db = admin.firestore();
13
14
15
     app.post('/add-joke',(req,res) => {
16
         let jokeID = req.query.jokeid;
17
         let jokeText = req.query.joketext;
18
         console.log(jokeText)
19
         let docRef = db.collection('jokes').doc(jokeID);
20
         docRef.set({
21
         joketext: [jokeText]})
22
         res.send("Joke Added Successfully!!")
23
     })
24
25
26
27
     app.get('/get-joke', (req, res) => {
       let docRef = db.collection('jokes').doc('joke1'); // Return a single Joke
28
       docRef.get().then((doc) => {
29
         if (doc.exists) {
30
             res.send(doc.data());
31
32
         } else {
             // doc.data() will be undefined in this case
             console.log("No such document!");
34
35
     1) catch((arror) - 1
```



```
});
11
12
     let db = admin.firestore();
13
14
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29
         if (doc.exists) {
30
             res.send(doc.data());
31
         } else {
32
33
34
             console.log("No such document!");
35
     }).catch((error) => {
         console.log("Error getting document:", error);
37
38
     });
39
     })
40
41
42
     app.listen(3000,() => {
43
     console.log("Started on PORT 3000");
44
45
     })
46
```

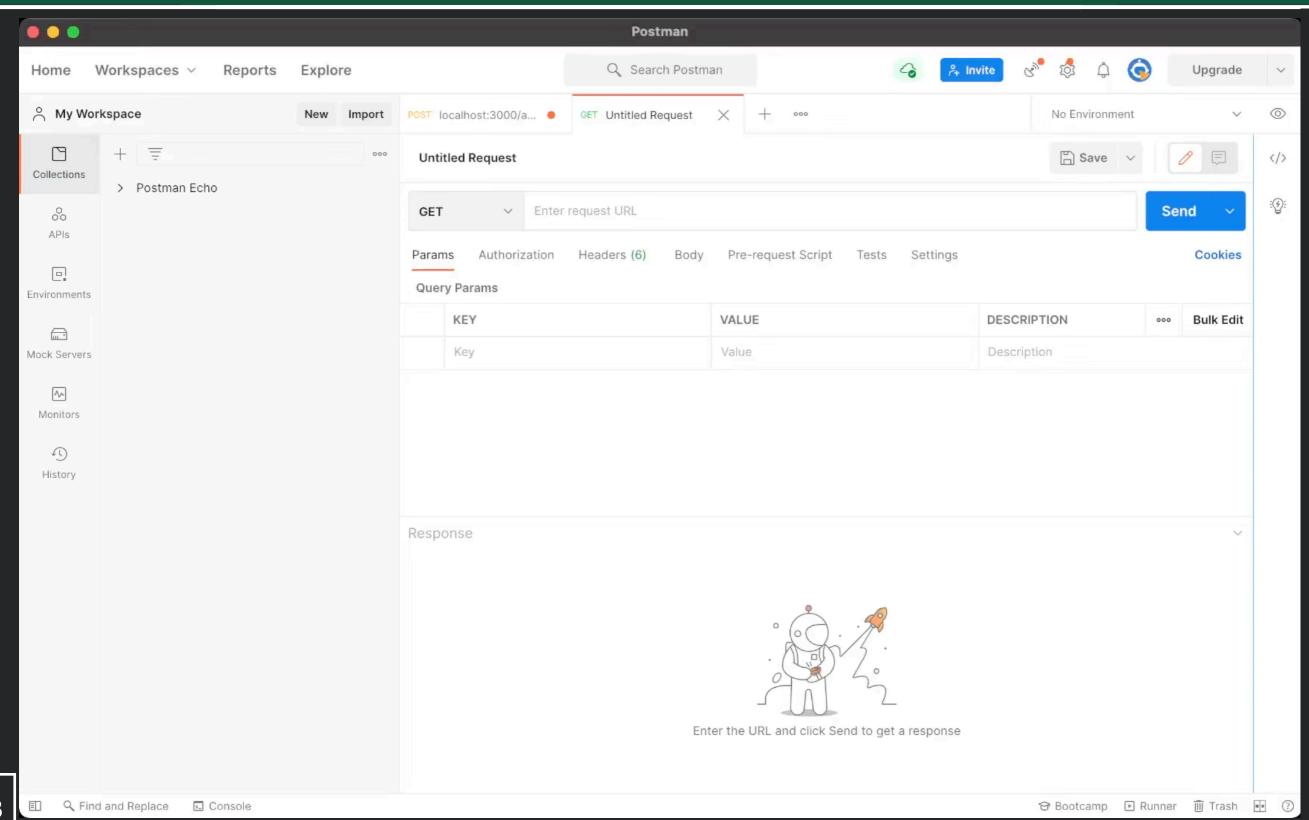




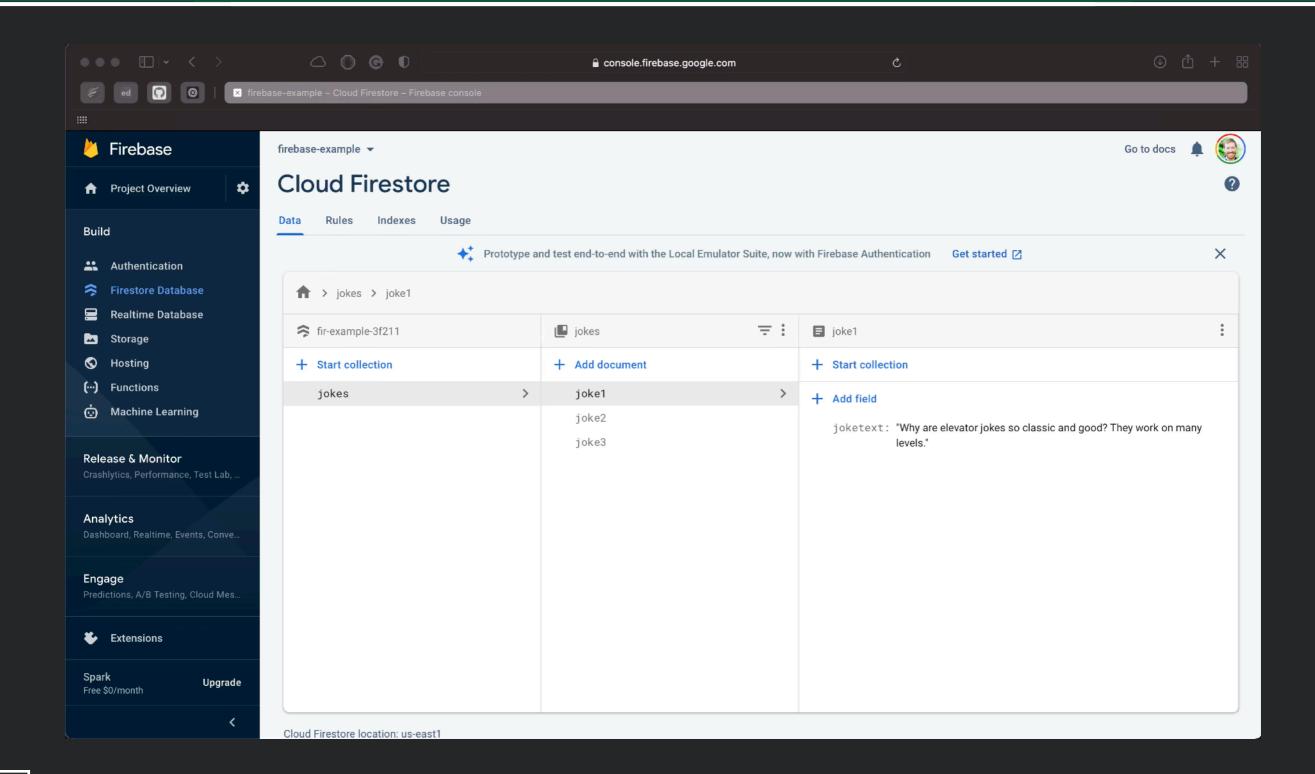


```
Microservice-Example — -bash — 88×21
Legacy:Microservice-Example KevinMoran$
```









#### In Class Activity: Modifying this MicroService + HW2



- Try implementing some new features:
  - Make the GET request return a random joke
  - Add support for different types of jokes with different fields
    - e.g. knock-knock, etc.
  - Allow for updating punchlines separate from setups
  - Use JSON request body instead of query parameters
- Feel free to work on HW2 as well!

https://github.com/GMU-SWE432-F22/microservice-example

Also posted on Ed Discussions



## Acknowledgements

## Slides adapted from Dr. Thomas LaToza's SWE 632 course